

Your Super Treasure Hunt Game

Page 1 of 24

Game Name: the name of the game

Game Number: 13-BK4694B

Game Date Created: 2016-07-08



Super Treasure Hunt Instructions

- Print out these 24 pages. It is a nice to use yellow paper, but regular white paper is fine.
- Each printed pages contains all the Clues to hide in one location (or create one lockbox).
- Follow the instructions at the top of each page. Many of the pages get hidden into the ten hiding locations you created clues for.
- Ten of the printed pages are for creating the 10 lockboxes. These can be paper lunch bags, envelopes, small boxes, or you can just fold up these ten pages, with the lock artwork showing on the outside. You put the locks showing on the outside of the lockboxes, and the clues hidden inside. When the kids find the (printed) key or keys corresponding to the locks, they get the clues inside. Place all 10 lockboxes together, where everyone can see them.
- The last printed pages have the first Clue the kids get to start the game (written in plain english) and the final Congratulations Message which goes into the Treasure Chest. Lock the Treasure Chest with the combination lock after you put in the treasure and also the Congratulations Message.
- The treasure is for everyone, so it can be party favors, chocolate coins, or some other group activity! - they worked hard to earn it!
- You can print from any internet computer for (at least) the next 365 days. You just need your ticket number, which you used to create the game, and was emailed to you with your order.
- Start setting up the game at least an hour before the guests arrive. Just follow the instructions on top of each page. It is nice to have someone help you setting up the game.
- To start the game, just give the first clue (folded up into a greeting card), which is one of the last 2 printed pages.
- If you need help, go to SuperTreasureHunt.com, use the contact form, click the Urgent checkbox, and enter your phone number. I don't always get these messages right away, but often I do, and I can call you immediately.
- Have a great party!



Super Treasure Hunt Cheat Sheet - For Parents Eyes Only

= WASH YOUR HANDS HERE

= WHERE DO YOU KEEP ICE CREAM

= WET GOES IN DRY COMES OUT

= LONG TUBE FOR WATER OUTSIDE

= I HAVE KEYS BUT OPEN NO LOCKS

= HOP AS HIGH AS A KANGAROO

= TWO WHEELED RIDING MACHINE

= BUILD A CASTLE HERE JUST LIKE AT THE BEACH

= I MOVE YOU BACKWARDS AND FORWARDS

= THE FIRST COMBINATION NUMBER IS 7

= THE MIDDLE COMBINATION NUMBER IS 1

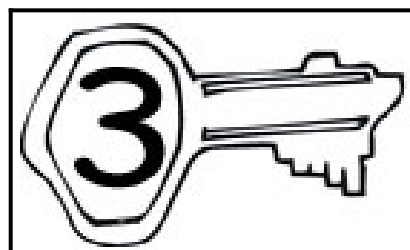
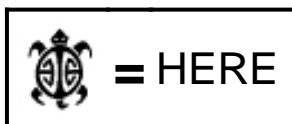
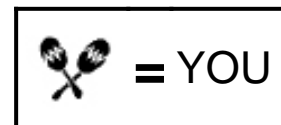
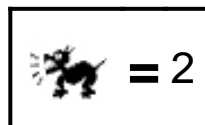
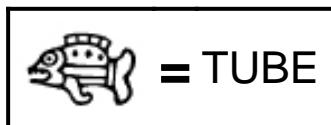
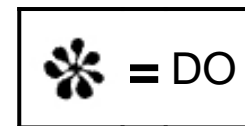
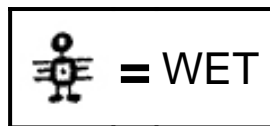
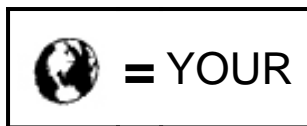
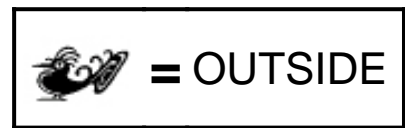
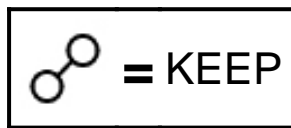
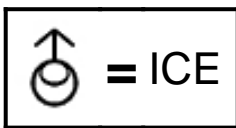
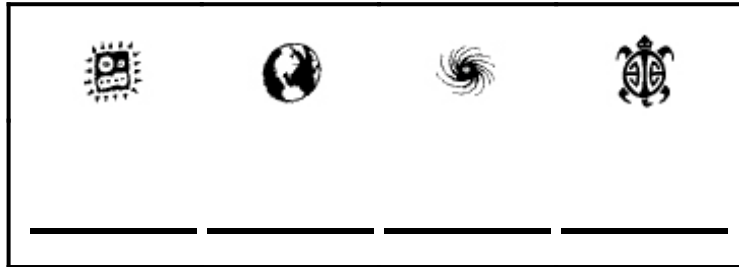
= THE LAST COMBINATION NUMBER IS 0

Instructions for This Page:



Hide this page in the location represented by this clue:

(Location #1) **YOU LOOK AT ME TO SEE YOURSELF**



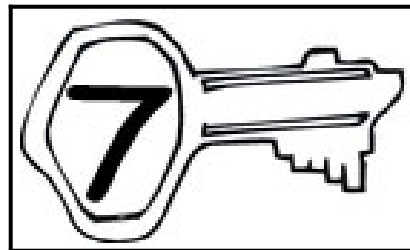
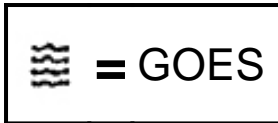
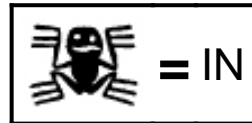
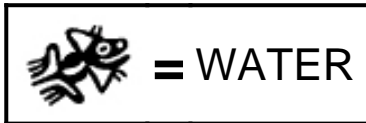
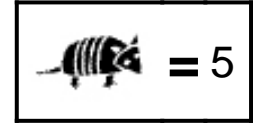
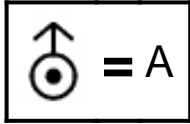
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #2) **WASH YOUR HANDS HERE**



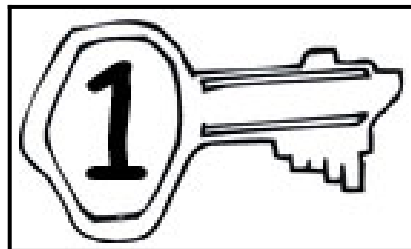
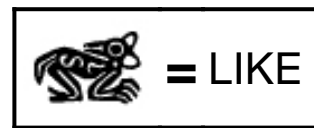
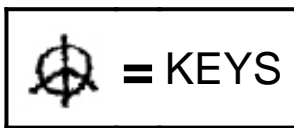
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #3) **WHERE DO YOU KEEP ICE CREAM**



Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #4) **WET GOES IN DRY COMES OUT**



= KANGAROO



= BIRTHDAY



= MACHINE



= ISAIAH



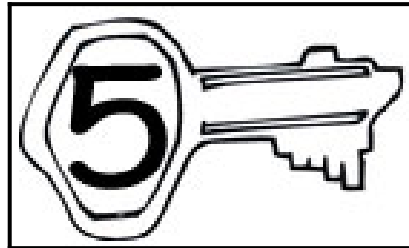
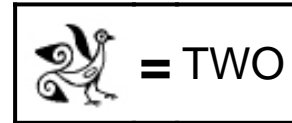
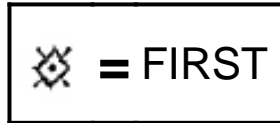
= LOCKS

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #5) **LONG TUBE FOR WATER OUTSIDE**



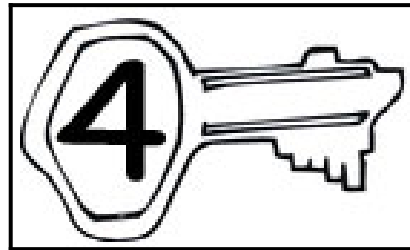
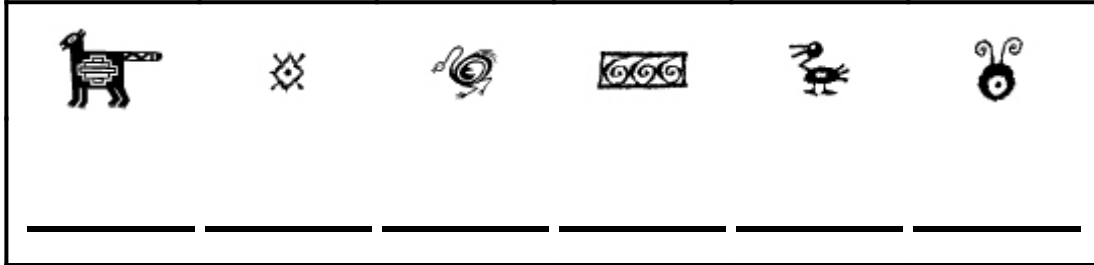
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #6) **I HAVE KEYS BUT OPEN NO LOCKS**



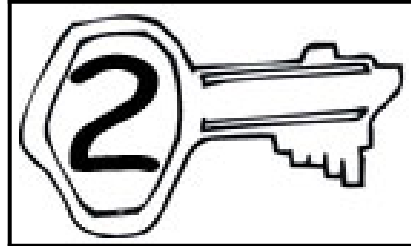
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #7) **HOP AS HIGH AS A KANGAROO**



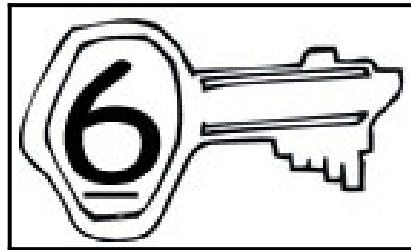
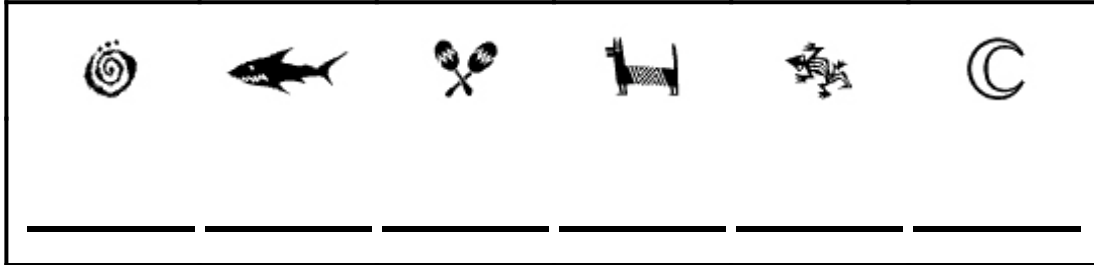
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #8) **TWO WHEELED RIDING MACHINE**



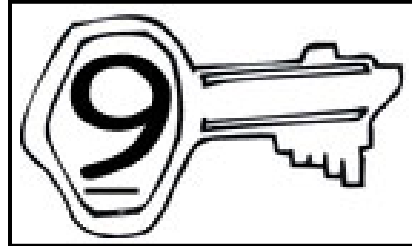
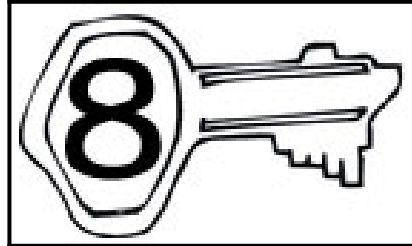
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #9) **BUILD A CASTLE HERE JUST LIKE AT THE BEACH**



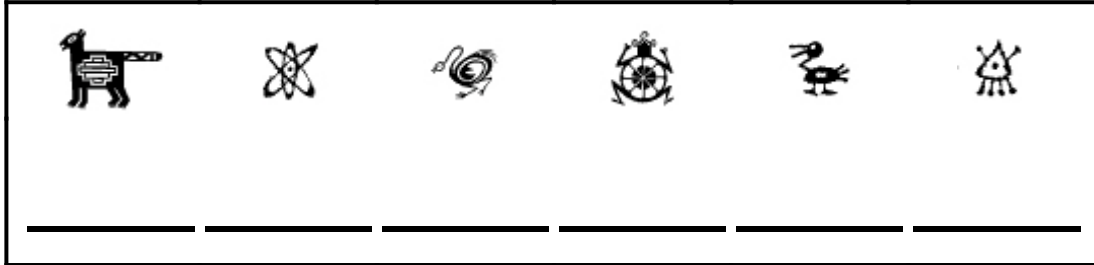
Keys open locks with the same number.
You might need a key more than once.

Instructions for This Page:

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Hide this page in the location represented by this clue:

(Location #10) **I MOVE YOU BACKWARDS AND FORWARDS**

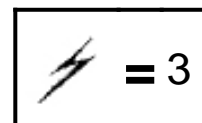
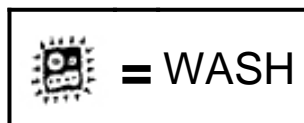
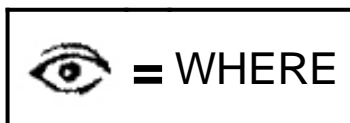
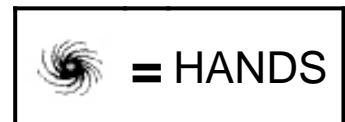
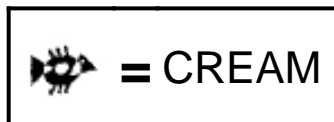


Instructions for This Page:

This page creates a Lockbox. Tape the lock to the outside of the lockbox, and put all of the clues from this page inside the lockbox.

When the kids have the key with this lock number, they may have the clues.

For the lockbox, use a paper lunch bag, envelope, or just fold this page with the lock showing.

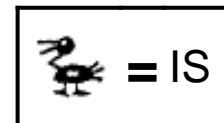
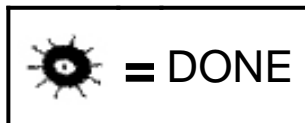
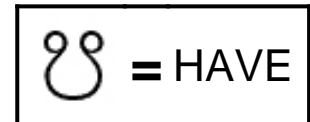
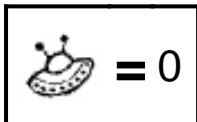
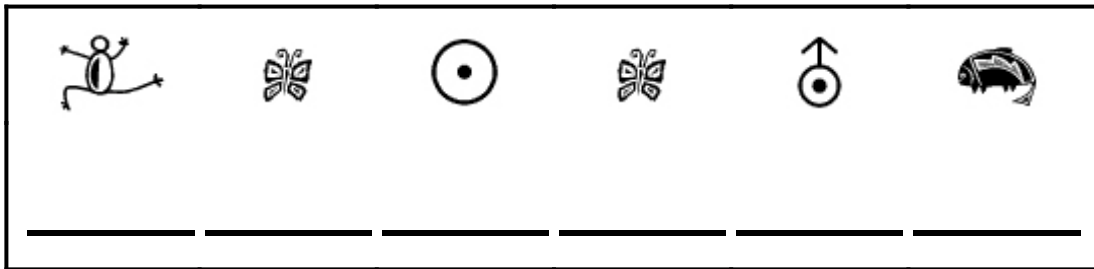


Instructions for This Page:

This page creates a Lockbox. Tape the lock to the outside of the lockbox, and put all of the clues from this page inside the lockbox.

When the kids have the key with this lock number, they may have the clues.

For the lockbox, use a paper lunch bag, envelope, or just fold this page with the lock showing.

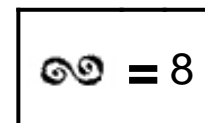
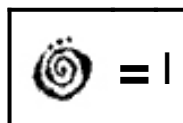
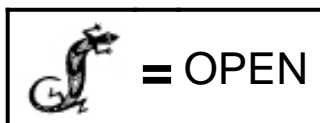
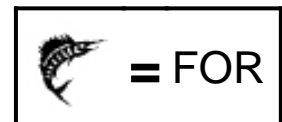
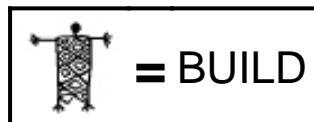
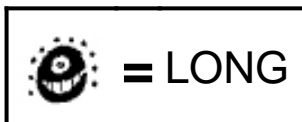
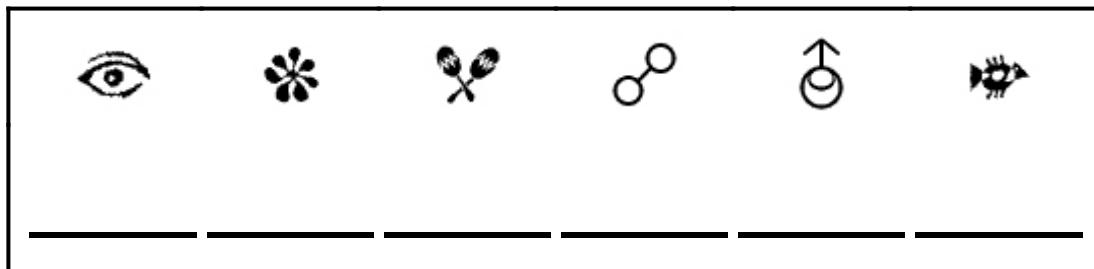


Instructions for This Page:

This page creates a Lockbox. Tape the lock to the outside of the lockbox, and put all of the clues from this page inside the lockbox.

When the kids have the key with this lock number, they may have the clues.

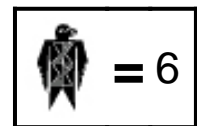
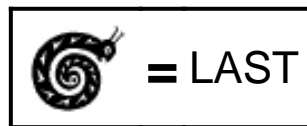
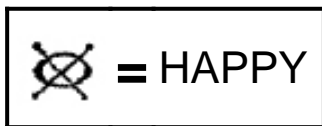
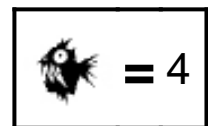
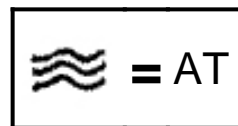
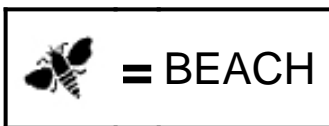
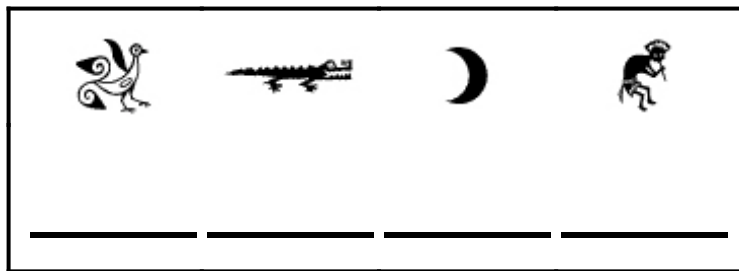
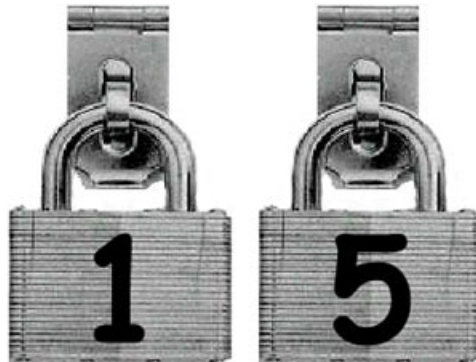
For the lockbox, use a paper lunch bag, envelope, or just fold this page with the lock showing.



Instructions for This Page:

This page creates a Lockbox. Tape both locks to the outside of the lockbox, and put all of the clues from this page inside the lockbox.

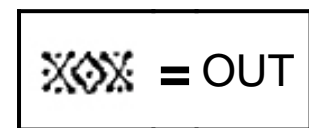
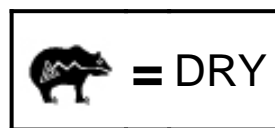
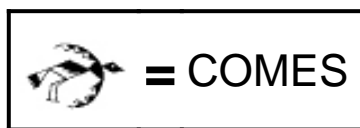
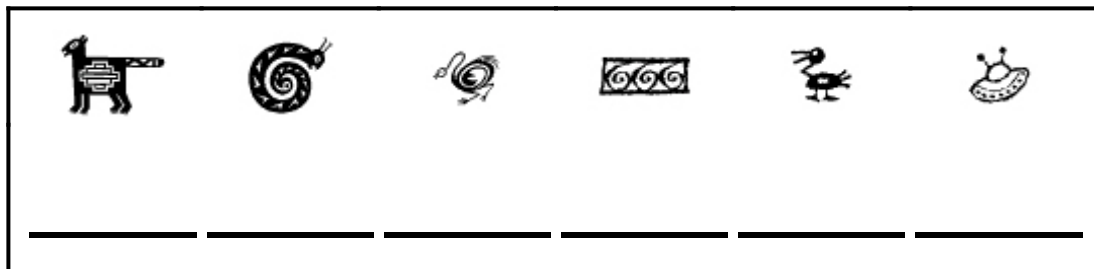
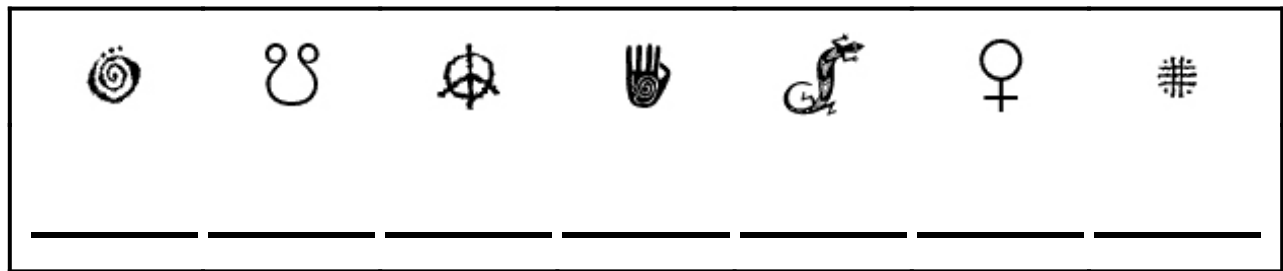
When the kids have both keys with these lock numbers, they may have the clues. For the lockbox, use a paper lunch bag, envelope, or just fold this page with both locks showing.



Instructions for This Page:

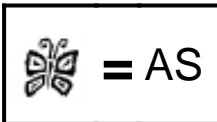
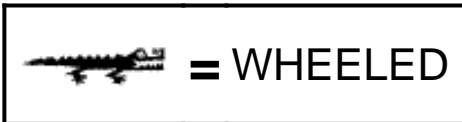
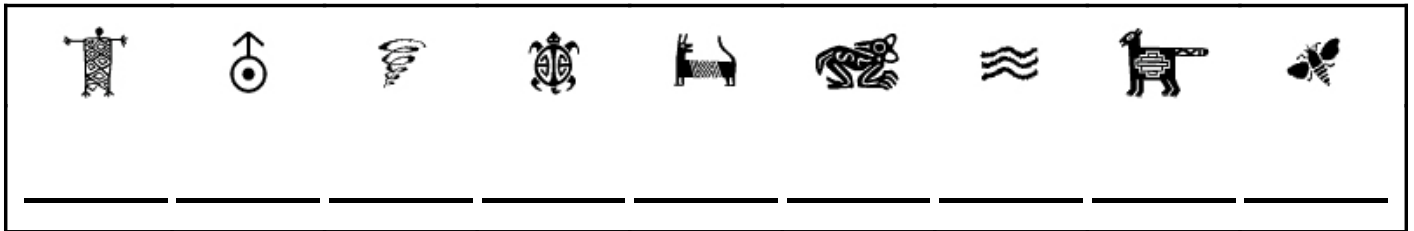
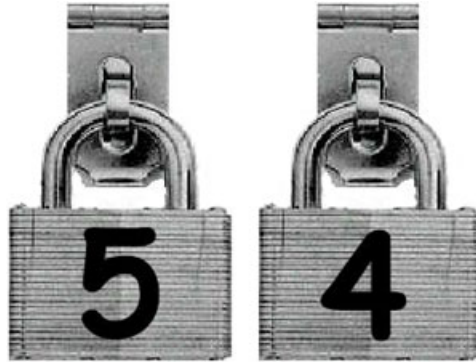
This page creates a Lockbox. Tape both locks to the outside of the lockbox, and put all of the clues from this page inside the lockbox.

When the kids have both keys with these lock numbers, they may have the clues. For the lockbox, use a paper lunch bag, envelope, or just fold this page with both locks showing.



Instructions for This Page:

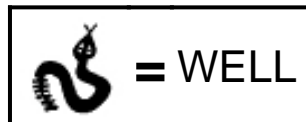
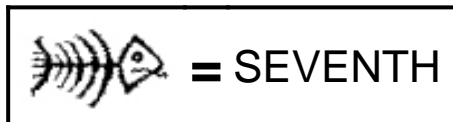
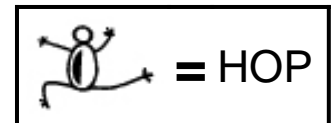
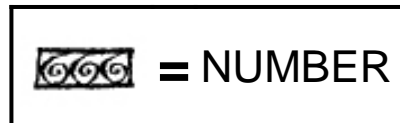
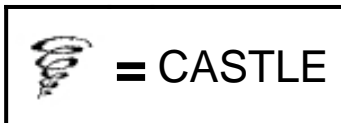
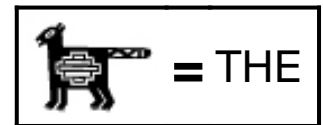
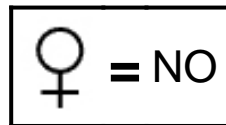
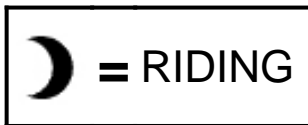
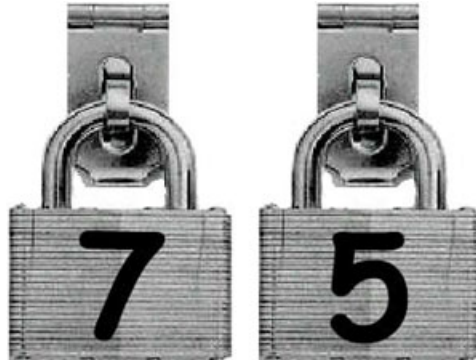
This page creates a Lockbox. Tape both locks to the outside of the lockbox, and put all of the clues from this page inside the lockbox. When the kids have both keys with these lock numbers, they may have the clues. For the lockbox, use a paper lunch bag, envelope, or just fold this page with both locks showing.



Instructions for This Page:

This page creates a Lockbox. Tape both locks to the outside of the lockbox, and put all of the clues from this page inside the lockbox.

When the kids have both keys with these lock numbers, they may have the clues. For the lockbox, use a paper lunch bag, envelope, or just fold this page with both locks showing.

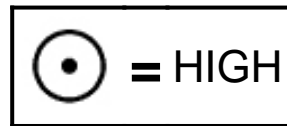
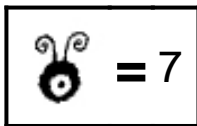


Instructions for This Page:

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When the kids have the key with this lock number, they may have the clues.

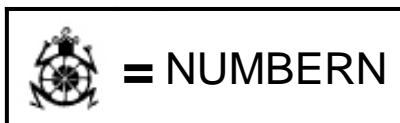
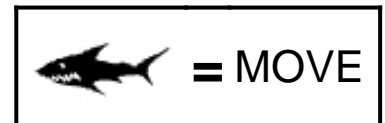
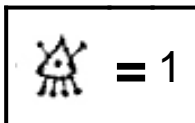
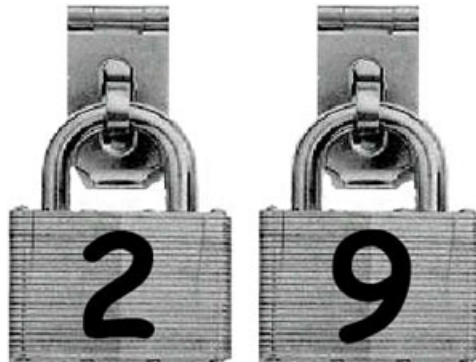
For the lockbox, use a paper lunch bag, envelope, or just fold this page with the lock showing.



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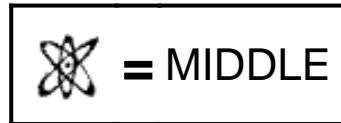
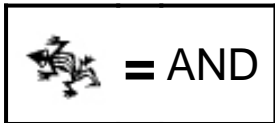
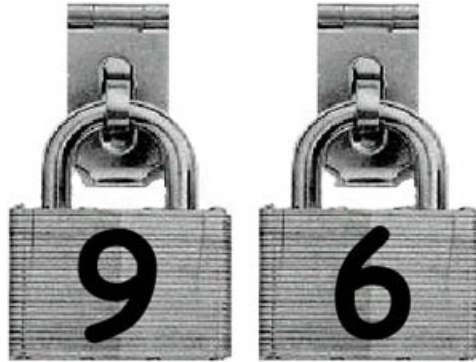
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This is the greeting message and first clue.

Cut out and fold up this greeting card style clue for to the kids to start the game with. This is all that they will need to get going.

Fold it with the words inside right, large artwork on front, and smaller artwork on the back of the card.



Hello Brave Adventurers
A magnificent treasure awaits you,
if you can get the treasure chest open.
To do that you will need to open the lock.
It will not be easy.

To begin, here is your first clue
YOU LOOK AT ME TO SEE
YOURSELF
Good Luck. You will need it!

Cut out this card and fold it in half twice, keeping the the chest artwork to the outsides. This creates the final congratulations message card to place into the locked treasure chest.

Fold it with the clues inside and "You've Done It" on front.



S = WELL
 IS = ISAIAH
 A = ADVENTURERS
 ! = !
 B = BIRTHDAY
 SEVEN = SEVENTH
 D = DONE
 H = HAPPY
 ! = !

S B IS A H SEVEN D !